

SHURFLO® BEER ACE™ II PUMPS

The Shurflo Beer Ace II Pump has positive inlet pressure and is gas operated. The pump is used to drive beer from the keg to the tap without over-carbonating the beer.

- Dispense speed can be altered without over-carbonating the beer
- Handles long and difficult runs
- Enlarged pumping chambers and long piston stroke gives desired flow rate with fewer cycles and reduced wear
- Smooth flow and longer pump life



PART NO	LIQUID IN			LIQUID OUT						GAS IN				GAS OUT	CASE QTY	SHIP WT		LIST PRICE
	3/8" [10 MM] BARB PLASTIC	1/2" [13 MM] BARB PLASTIC ELBOW	3/8" [10 MM] BARB STAINLESS STEEL ELBOW	3/8" [10 MM] BARB PLASTIC	3/8" [10 MM] BARB STAINLESS STEEL ELBOW	3/8" [10 MM] BARB STRAIGHT STAINLESS STEEL	1/4" [10 MM] BARB STAINLESS STEEL ELBOW	3/8" [10 MM] JOHN GUEST® ADAPTOR	3/8" [6 MM] BARB PLASTIC ELBOW W/CHECK VALVE	1/4" [6 MM] BARB PLASTIC ELBOW W/CHECK VALVE	3/8" [6 MM] BARB STRAIGHT PLASTIC NO CHECK VALVE	5/16" [8 MM] BARB STRAIGHT JOHN GUEST® ADAPTOR W/CHECK VALVE	1/4" [6 MM] BARB PLASTIC ELBOW W/O CHECK VALVE	STANDARD MOUNTING BRACKET		LBS	KGS	
166-257-00															12	1.12	0.51	\$107.00
166-257-16	☐									☐					12	1.12	0.51	107.00
166-257-32	☐								☐						12	1.12	0.51	116.00
166-257-37		☐									☐				12	1.12	0.51	124.00
166-257-39			☐									☐			12	1.12	0.51	124.00
166-257-40			☐									☐			12	1.12	0.51	124.00
166-257-41			☐				☐					☐			12	1.12	0.51	124.00

SHURFLO VACUUM REGULATING VALVES (VRV)

The Shurflo Vacuum Regulating Valves allow beverage pumps and brix pumps to receive liquid from a pressurized source. These pumps are not designed to have positive liquid inlet pressure (except Beer Ace II Pumps). By positioning a vacuum regulator at the inlet of the pump, incoming liquid pressure is reduced to zero. This allows for the pumps to be plumbed in series for long distance pumping applications.



PART NO	DESCRIPTION	CASE QTY	LIST PRICE
94-054-00	With fittings, 3/8" [10 mm] barb elbow.	30	\$54.40
94-054-02	With fittings, 3/8" [10 mm] barb elbow, EU Materials.	30	64.50

